



CITY OF COSTA MESA

PARKS AND COMMUNITY SERVICES COMMISSION

Agenda

Thursday, June 27, 2024

6:00 PM

**City Council Chambers
77 Fair Drive**

SPECIAL MEETING

The Commission meetings are presented in a hybrid format, both in-person at City Hall and as a courtesy virtually via Zoom Webinar. If the Zoom feature is having system outages or experiencing other critical issues, the meeting will continue in person.

TRANSLATION SERVICES AVAILABLE / SERVICIOS DE TRADUCCIÓN DISPONIBLE

Please contact the City Clerk at (714) 754-5225 to request language interpreting services for City meetings. Notification at least 48 hours prior to the meeting will enable the City to make arrangements.

Favor de comunicarse con la Secretaria Municipal al (714) 754-5225 para solicitar servicios de interpretación de idioma para las juntas de la Ciudad. Se pide notificación por lo mínimo 48 horas de anticipación, esto permite que la Ciudad haga los arreglos necesarios.

Members of the public can view the Commission meetings live on COSTA MESA TV (SPECTRUM CHANNEL 3 AND AT&T U-VERSE CHANNEL 99) or http://costamesa.granicus.com/player/camera/2?publish_id=10&redirect=true and online at youtube.com/costamesatv.

Zoom Webinar:

Please click the link below to join the webinar:

<https://us06web.zoom.us/j/99993346354?pwd=ZXgrQ0xScIBLRVBlelBHN2U3TkNpdz09>

Or sign into Zoom.com and “Join a Meeting”

Enter Webinar ID: 999 9334 6354 / Password: 945795

- If Zoom is not already installed on your computer, click “Download & Run Zoom” on the launch page and press “Run” when prompted by your browser. If Zoom has previously been installed on your computer, please allow a few moments for the application to launch automatically.
- Select “Join Audio via Computer.”
- The virtual conference room will open. If you receive a message reading, “Please wait for the host to start this meeting,” simply remain in the room until the meeting begins.
- During the Public Comment Period, use the “raise hand” feature located in the participants’ window and wait for city staff to announce your name and unmute your line when it is your turn to speak. Comments are limited to 3 minutes, or as otherwise directed.

Participate via telephone:

Call: 1 669 900 6833 Enter Webinar ID: 999 9334 6354 / Password: 945795

During the Public Comment Period, press *9 to add yourself to the queue and wait for city staff to announce your name/phone number and press *6 to unmute your line when it is your turn to speak. Comments are limited to 3 minutes, or as otherwise directed.

4. Additionally, members of the public who wish to make a written comment on a specific agenda item, may submit a written comment via email to the pacscomments@costamesaca.gov. Comments received by 12:00 p.m. on the date of the meeting will be provided to the Commission, made available to the public, and will be part of the meeting record.

5. Please know that it is important for the City to allow public participation at this meeting. If you are unable to participate in the meeting via the processes set forth above, please contact the City Clerk at (714) 754-5225 or cityclerk@costamesaca.gov and staff will attempt to accommodate you. While the City does not expect there to be any changes to the above process for participating in this meeting, if there is a change, the City will post the information as soon as possible to the City’s website.

Note that records submitted by the public will not be redacted in any way and will be posted online as submitted, including any personal contact information.

All pictures, PowerPoints, and videos submitted for display at a public meeting must be previously reviewed by staff to verify appropriateness for general audiences. No links to YouTube videos or other streaming services will be accepted, a direct video file will need to be emailed to staff prior to each meeting in order to minimize complications and to play the video without delay. The video must be one of the following formats, .mp4, .mov or .wmv. Only one file may be included per speaker for public comments. Please e-mail to pacscomments@costamesaca.gov NO LATER THAN 12:00 Noon on the date of the meeting.

Note regarding agenda-related documents provided to a majority of the Commission after distribution of the agenda packet (GC §54957.5): Any related documents provided to a majority of the Commission after distribution of the Agenda Packets will be made available for public inspection. Such documents will be posted on the city's website and will be available at the City Clerk's office, 77 Fair Drive, Costa Mesa, CA 92626.

All cell phones and other electronic devices are to be turned off or set to vibrate. Members of the audience are requested to step outside the Council Chambers to conduct a phone conversation.

Free Wi-Fi is available in the Council Chambers during the meetings. The network username available is: CM_Council. The password is: cmcouncil1953.

As a LEED Gold Certified City, Costa Mesa is fully committed to environmental sustainability. A minimum number of hard copies of the agenda will be available in the Council Chambers. For your convenience, a binder of the entire agenda packet will be at the table in the foyer of the Council Chambers for viewing. Agendas and reports can be viewed on the City website at <https://costamesa.legistar.com/Calendar.aspx>.

In compliance with the Americans with Disabilities Act, Assistive Listening headphones are available and can be checked out from the City Clerk. If you need special assistance to participate in this meeting, please contact the City Clerk at (714) 754-5225. Notification at least 48 hours prior to the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting. [28 CFR 35.102.35.104 ADA Title II].

En conformidad con la Ley de Estadounidenses con Discapacidades (ADA), aparatos de asistencia están disponibles y podrán ser prestados notificando a la Secretaria Municipal. Si necesita asistencia especial para participar en esta junta, comuníquese con la oficina de la Secretaria Municipal al (714) 754-5225. Se pide dar notificación a la Ciudad por lo mínimo 48 horas de anticipación para garantizar accesibilidad razonable a la junta. [28 CFR 35.102.35.104 ADA Title II].

PARKS AND COMMUNITY SERVICES COMMISSION - SPECIAL MEETING

JUNE 27, 2024 – 6:00 P.M.

ELIZABETH DORN PARKER
District 6 - Chair

SCOTT GLABB
District 1 - Commissioner

KELLY BROWN
District 5 - Vice Chair

BRANDICE LEGER
District 2 - Commissioner

CRISTIAN GARCIA ARCOS
District 4 - Commissioner

TERRY WALL
District 3 - Commissioner

SHAYANNE WRIGHT
At-Large - Commissioner

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ADMINISTRATION OF OATH OF OFFICE

ROLL CALL

PUBLIC COMMENTS – MATTERS NOT LISTED ON THE AGENDA
Comments are limited to three (3) minutes, or as otherwise directed.

COMMISSIONER COMMENTS AND SUGGESTIONS
Comments are limited to three (3) minutes, or as otherwise directed.

OLD BUSINESS: NONE

NEW BUSINESS:

1. **[PROPOSED DESIGN IMPROVEMENTS FOR KETCHUM-LIBOLT 24-263
pARK](#)**

RECOMMENDATION:

Staff requests that the Parks and Community Services (PACS) Commission review and recommend the conceptual design plan, park theme, and the park components for the proposed improvements at Ketchum-Libolt Park, 2150 Maple Street, Costa Mesa, for approval by the City Council.

Attachments: [Agenda Report](#)

[1. Conceptual Design](#)

[2. Park Outreach Components & Community Feedback](#)

2. **[PROPOSED DESIGN IMPROVEMENTS FOR SHALIMAR PARK](#)** **[24-264](#)**

RECOMMENDATION:

Staff requests that Parks and Community Services (PACS) Commission review and recommend the conceptual design plan for the proposed improvements at Shalimar Park, 782 Shalimar Drive, Costa Mesa, for approval by the City Council.

Attachments: [Agenda Report](#)

[1. Design Plan Options A and B with Renderings](#)

[2A. Amenity Options](#)

[2B. Amenity Options - Community Feedback](#)

3. **[FAIRVIEW PARK MASTER PLAN UPDATE](#)** **[24-265](#)**

RECOMMENDATION:

This item is an informational update. No action is required.

Attachments: [Agenda Report](#)

ADDITIONAL COMMISSION MEMBER & STAFF COMMENTS

ADJOURNMENT

Next Regularly Scheduled Meeting: THURSDAY, AUGUST 8, 2024



CITY OF COSTA MESA

Agenda Report

77 Fair Drive
Costa Mesa, CA 92626

File #: 24-263

Meeting Date: 6/27/2024

TITLE:

PROPOSED DESIGN IMPROVEMENTS FOR KETCHUM-LIBOLT PARK

DEPARTMENT: PUBLIC WORKS DEPARTMENT/ADMINISTRATION SERVICES
DIVISION

PRESENTED BY: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR MANAGER

CONTACT INFORMATION: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR (714) 754-5343

RECOMMENDATION:

Staff requests that the Parks and Community Services (PACS) Commission review and recommend the conceptual design plan, park theme, and the park components for the proposed improvements at Ketchum-Libolt Park, 2150 Maple Street, Costa Mesa, for approval by the City Council.

BACKGROUND:

The less than half-acre Ketchum-Libolt Park was constructed in August 2005 as a tribute to fallen Costa Mesa Police Officers James "Dave" Ketchum and John "Mike" Libolt whose lives were lost in a helicopter crash on March 10, 1987. Despite its small size, the current park includes a playground featuring elements for young children, seating area and benches, turf, and a large concrete pad that is used by the City's mobile recreation van.

The park is an integral part of the community in serving the nearby residents with recreational amenities. The proposed improvements will enhance the playground equipment, play area, landscaping, irrigation, lighting, and supporting facilities.

In 2023, the City contracted with Pat West, LLC, and City Fabrick to conduct several community outreach meetings for the Ketchum-Libolt Park expansion. Preliminary park design options and renderings were discussed with the City's Parks and Community Services (PACS) Commission on August 10, 2023.

On January 16, 2024, the City Council awarded Architerra Design Group (Architerra) as the consultant to provide design services for Ketchum-Libolt Park expansion project.

ANALYSIS:

Architerra, based on input from prior community meetings and input from the PACS Commission, developed conceptual plans for Ketchum-Libolt Park expansion. A community outreach meeting was held on May 8, 2024 at Ketchum-Libolt Park to review conceptual plans. Notices were sent out to

neighboring residents in the surrounding area and the meeting generated significant turnout, as residents and community stakeholders shared their opinions and ideas on the conceptual plans. The City's consultant, Architerra, and staff presented design boards with various options. Community members were encouraged to provide their comments as well as indicate their preference of various features using "dot" stickers. In addition, for those who could not attend the community outreach meeting, City-sponsored online opinion survey was commissioned to obtain additional input.

Of the conceptual designs presented, and based on the voting results and the comments gathered during the outreach meeting, it was determined that the majority of the public selected the Coastal design option and is shown as Attachment 1. The theme for the park was a near tie between "Whimsical" and "Police & First Responders." The remaining park components, and the community feedback generated, are shown in Attachment 2.

Staff requests PACS Commission review of the conceptual plan, park theme, and the park components for Ketchum-Libolt Park expansion for City Council approval.

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ALTERNATIVES:

The proposed improvements have been developed utilizing community input and feedback. The Commission may choose to provide suggestions to revise the proposed conceptual design plan or recommend staff to pursue a different design plan. This recommendation from PACS Commission will be forwarded to City Council for final approval.

FISCAL REVIEW:

Funds are available from the \$1.2 million state budget earmarked from state Assemblymember Cottie Petrie-Norris adopted in the Fiscal Year 2023-24 Capital Improvement Program (CIP) budget, and approximately \$1.3 million from prior adopted funds in Fiscal Year 2022-23 that include Park Development Fees Fund, Capital Improvement Fund, and Prop 68 Per Capita Grant.

LEGAL REVIEW:

This item is administrative in nature and no legal review is necessary.

CONCLUSION:

Staff requests that the Parks and Community Services (PACS) Commission review and recommend the conceptual design plan, park theme, and the park components for the proposed improvements at Ketchum-Libolt Park, 2150 Maple Street, Costa Mesa, for approval by the City Council.



CITY OF COSTA MESA

Agenda Report

77 Fair Drive
Costa Mesa, CA 92626

File #: 24-263

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PROPOSED DESIGN IMPROVEMENTS FOR KETCHUM-LIBOLT PARK

DEPARTMENT: PUBLIC WORKS DEPARTMENT/ADMINISTRATION SERVICES
DIVISION

PRESENTED BY: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR MANAGER

CONTACT INFORMATION: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR (714) 754-5343

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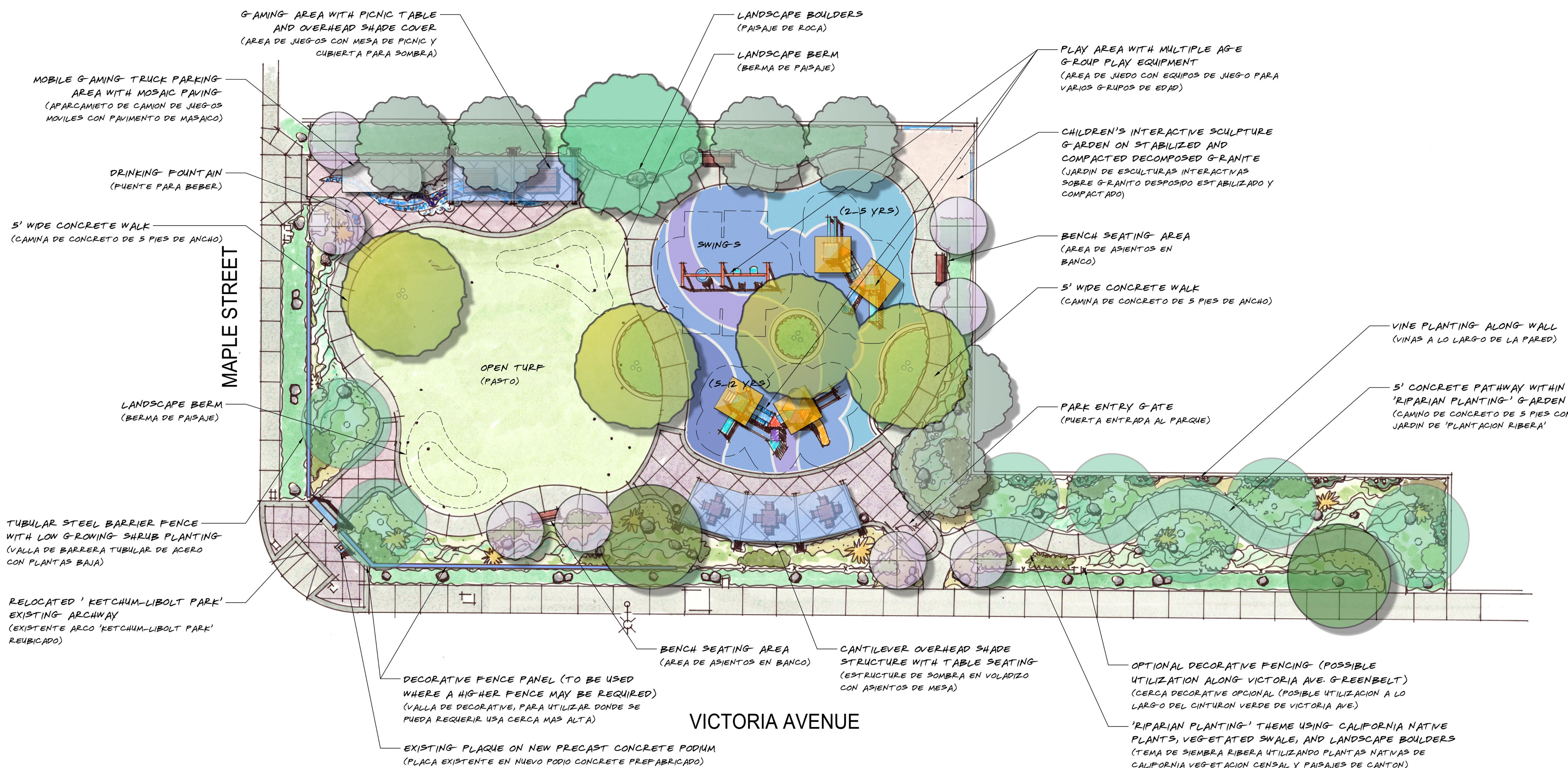
LEGAL REVIEW:

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CONCLUSION:

Staff requests that the Parks and Community Services (PACS) Commission review and recommend the conceptual design plan, park theme, and the park components for the proposed improvements at Ketchum-Libolt Park, 2150 Maple Street, Costa Mesa, for approval by the City Council.

Ketchum Libolt Park



ATTACHMENT 1



KETCHUM-LIBOLT PARK RENDERING – COASTAL DESIGN OPTION



ATTACHMENT 1

KETCHUM-LIBOLT PARK RENDERING – COASTAL DESIGN OPTION





Ketchum-Libolt Park Expansion

Community Outreach Meeting

Date & Time: 05/08/24 at 6:00 pm

Client Name: City of Costa Mesa

City Staff: Raja Sethurman, Irina Gurovich, Monique Villasenor, Robert Ryan, Angel Garcia, Brian Gruner

City Officials: Councilman Manuel Chavez, Parks Commissioner Terry Wall

ADG: Gregg Denson, Kay Kite

Location: Ketchum Libolt Park, Costa Mesa

Boards showing proposed conceptual layouts & theming were displayed on easels. Boards for voting on theming, play components, and other park elements were displayed on tables behind the layout easels. Community members were provided with 8 stickers to place on preferred options. Design personnel from ADG and City staff were present to explain the process, go over the boards with attendees, and answer questions.

- **Results of Community Voting:**
 - **Park Layout Options (choose 1):**
 - Option 1 (play area at corner) – 8 votes
 - Option 2 – (turf area at corner) 26 votes
 - **Theming (choose 1):**
 - Whimsical or Other – 31 votes
 - Police & First Responders – 28 votes
 - Ocean & Beaches – 8 votes
 - Nature & Garden – 4 votes
 - **Play Components (choose 3):**
 - Slides – 20 votes
 - Movement – 16 votes
 - Spinners – 15 votes
 - Swings – 13 votes

- Net Play – 9 votes
- Sensory Walls – 6 votes
- Climbers – 4 votes
- Crawlers & Tubes – 3 votes
- **Additional Components (choose 3):**
 - Butterfly Garden – 19 votes
 - Integrated Shade – 18 votes
 - Nature Play – 16 votes
 - Animals & Insects – 14 votes
 - Educational & Music – 9 votes
 - Integrated Slope Play – 7 votes
 - Whimsical Play – 5 votes
 - Art Activity Wall – 4 votes







- **Additional feedback from residents.**
 - Residents on the adjacent street would like to see some sort of access from the adjacent cul-de-sac.
 - Only access is to go around the entire block.
 - Potential of adding a pedestrian gate for direct connection from Miner Street to Butterfly Garden.
 - Kids running into the street is a large concern.

- Make sure all access points have gates that are self-closing but still conform to ADA requirements for opening force.
- Concern with possible vehicle intrusion into park.
 - Intersection of Victoria & Maple has become a 'street takeover' location.
 - Reckless & impaired driving could result in errant cars entering the park.
 - Include boulders in streetscape area to help stop vehicles.
- Concern with homeless persons living in play equipment & park amenities.
 - Avoid tunnels & benches that allow for sleeping.
 - Avoid any dark corners while minimizing light spill onto adjacent properties.
 - Shade should be designed to limit shelter for camping.
- Overall preference for Option 2 layout.
- Feedback from Public Safety personnel.
 - Approve of removing wall to allow visibility into the park.
 - Keep sight lines as clear as possible to limit hiding/camping places.
 - Concerned that theming of the park might not honor fallen officers.
 - Make sure to include elements for police aerial force.
 - Like the activation of the north-east corner with sculpture garden/play walls from Option 1 but prefer layout of Option 2.
 - Provide drinking fountain with Hydroflask/Bottle filler.

If you should have any questions or would like to add some additional items, please let me know.

Kay Kite PLA

Project Manager

Architerra Design Group



CITY OF COSTA MESA

Agenda Report

77 Fair Drive
Costa Mesa, CA 92626

File #: 24-264

Meeting Date: 6/27/2024

TITLE:

PROPOSED DESIGN IMPROVEMENTS FOR SHALIMAR PARK

DEPARTMENT: PUBLIC WORKS DEPARTMENT/ADMINISTRATION

PRESENTED BY: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR

CONTACT INFORMATION: RAJA SETHURAMAN, PUBLIC WORKS DIRECTOR, (714) 754-5343

RECOMMENDATION:

Staff requests that Parks and Community Services (PACS) Commission review and recommend the conceptual design plan for the proposed improvements at Shalimar Park, 782 Shalimar Drive, Costa Mesa, for approval by the City Council.

BACKGROUND:

Shalimar Park is located in the Westside neighborhood of Costa Mesa along Shalimar Drive between Wallace Avenue and Placentia Avenue. The park was dedicated in January 1999, and despite its relatively small size, less than half-acre, the current park includes a playground featuring elements for young children, trees, seating area and benches. The park is situated between two large apartment complexes and is an essential part of the community in serving the nearby underserved residents with recreational amenities. The proposed improvements will expand the park area, enhance the playground equipment, play area, landscaping, irrigation, lighting, and supporting facilities.

In 2023, the City secured the services of Pat West, LLC, and City Fabrick to conduct several community outreach meetings for the Shalimar Park improvements. Moreover, the preliminary park design options were discussed with the City's Parks and Community Services (PACS) Commission on August 10, 2023.

On January 16, 2024, the City Council awarded Community Works Design Group (CWDG) as the consultant to provide design services for the Shalimar Park improvements.

ANALYSIS:

The City's consultant, CWDG, based on input from prior community meetings and input from the PACS Commission, developed conceptual plans for Shalimar Park. A community outreach meeting was held on May 17, 2024 at Shalimar Park to review conceptual plans. Meeting notices were distributed to residents in the surrounding area and also through social media. The meeting attracted large number of residents and stakeholders, who shared their opinions and ideas on the conceptual

plans. CWDG and City staff presented design boards with various options. Community members were encouraged to provide their comments as well as indicate their preference of various features using “dot” stickers. In addition, for those who could not attend the community outreach meeting, City-sponsored online opinion survey was commissioned to obtain additional input.

The conceptual plans were presented at the community outreach meeting, and their comments and suggestions have been incorporated as two options: Plan A and Plan B, which are shown as Attachment 1. Plan A features a layout consisting of an expanded playground with added swing gliders and picnic tables. Plan B features a prominent grassy area in front of the park, which accentuates the open space aspect for this small park. The community responses are reflected in Attachments 2A and 2B.

Staff requests the PACS Commission review and select from one of the conceptual plans (A or B), along with the amenity options for Shalimar Park for City Council approval.

ALTERNATIVES:

The proposed improvements have been developed utilizing community input and feedback. The Commission may choose to provide suggestions to revise the proposed conceptual design plan selected by the Commission or recommend staff to pursue a different design plan. This recommendation from the PACS Commission will be forwarded to City Council for final approval.

FISCAL REVIEW:

Funds are available from the \$1.0 million state budget earmarked from state Senator David Min adopted in Fiscal Year 2023-24 Capital Improvement Program (CIP) budget and approximately \$1.3 million in other City funds for Shalimar Park budgeted in prior fiscal years.

LEGAL REVIEW:

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CONCLUSION:

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77 Fair Drive
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DEPARTMENT: PUBLIC WORKS DEPARTMENT/ADMINISTRATION

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Plan A



KEY MAP:



LEGEND

- | | | | | |
|---------------------|--|--------------------|--------------------------------|---|
| 1 PLAY STRUCTURE | 5 SWING GLIDERS | 9 ENTRANCE ARBOR | 13 RE-PURPOSED TILE ARTWORK | 17 PICNIC TABLES WITH SHADE STRUCTURE |
| 2 SWINGS WITH SHADE | 6 HEXAGON SEATING | 10 SOCCER BOLLARDS | 14 GREENSCREEN (12' HT.) | 18 BIKE RACKS |
| 3 MINI-PITCH SOCCER | 7 DRINKING FOUNTAIN WITH BOTTLE FILLER | 11 RAISED CROSSING | 15 DECORATIVE FENCING (4' HT.) | 19 HALF-COURT STREET BASKETBALL (SEE KEY MAP) |
| 4 BASKETBALL HOOP | 8 GAME TABLE | 12 SEAT WALL | 16 SECURITY LIGHTING | |





Plan B



KEY MAP:



LEGEND

- | | | | | |
|---------------------|--|--------------------|--------------------------------|---|
| 1 PLAY STRUCTURE | 5 SWING GLIDERS | 9 ENTRANCE ARBOR | 13 RE-PURPOSED TILE ARTWORK | 17 HALF-COURT STREET BASKETBALL (SEE KEY MAP) |
| 2 SWINGS WITH SHADE | 6 NATURAL GRASS LAWN | 10 SOCCER BOLLARDS | 14 GREENSCREEN (12' HT.) | |
| 3 MINI-PITCH SOCCER | 7 DRINKING FOUNTAIN WITH BOTTLE FILLER | 11 RAISED CROSSING | 15 DECORATIVE FENCING (4' HT.) | |
| 4 BASKETBALL HOOP | 8 GAME TABLE | 12 SEAT WALL | 16 SECURITY LIGHTING | |



Renderings





Plan A

Entry Arbor





Plan B

Entry Arbor





Plan A

Cul-de-sac Improvements





Plan B

Cul-de-sac Improvements

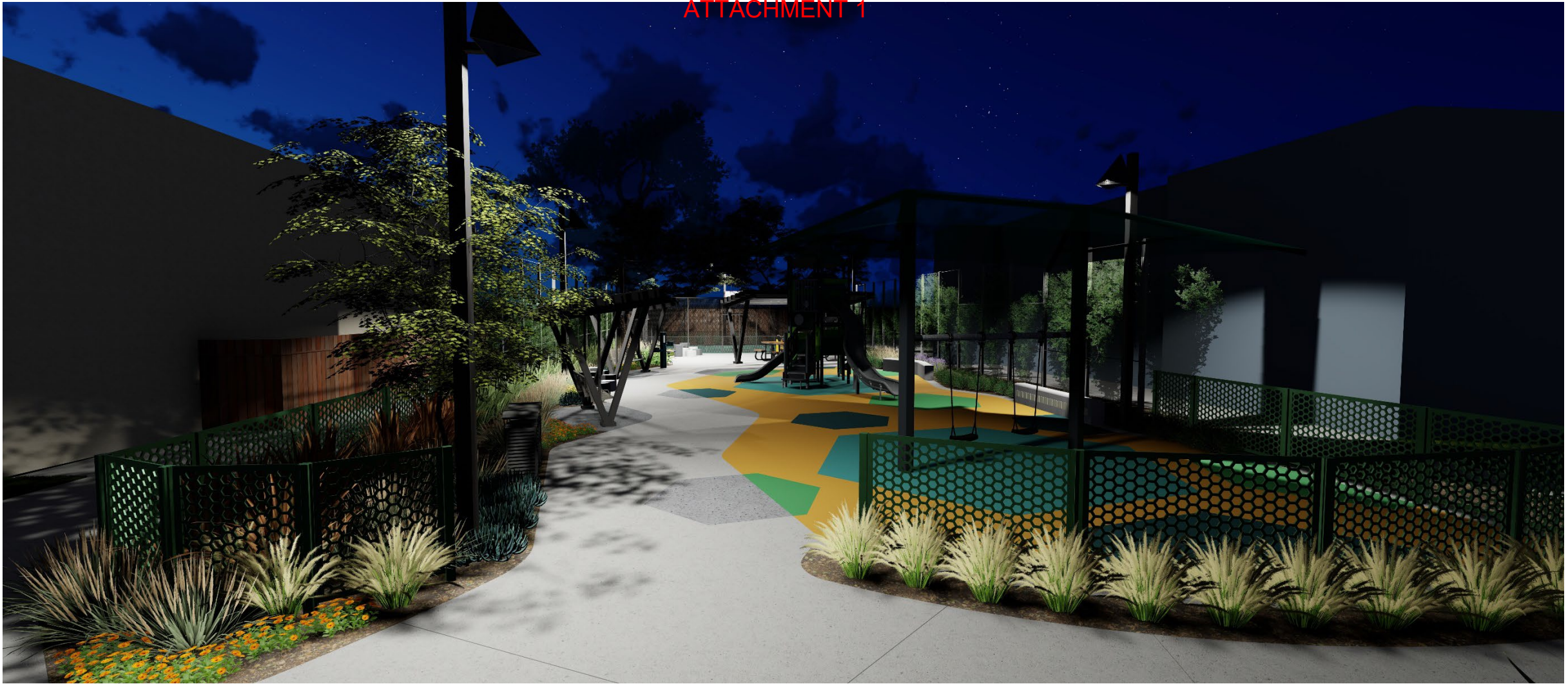




Plan A

Park Entrance





Plan A

Security Lighting





Plan B Park Entrance





Plan B

Park Entrance





Plan A Playground





Plan B Playground





Plan A

Security Lighting





Plan B Security Lighting





Plan A

Mini-Pitch Soccer with Basketball Hoop





Plan B

Mini-Pitch Soccer with Basketball Hoop





Plan A

Picnic Area & Mini-Pitch Soccer with Basketball Hoop





Plan B

Mini-Pitch Soccer with Basketball Hoop





Plan A

Security Lighting





Plan B Security Lighting





Plan A Playground

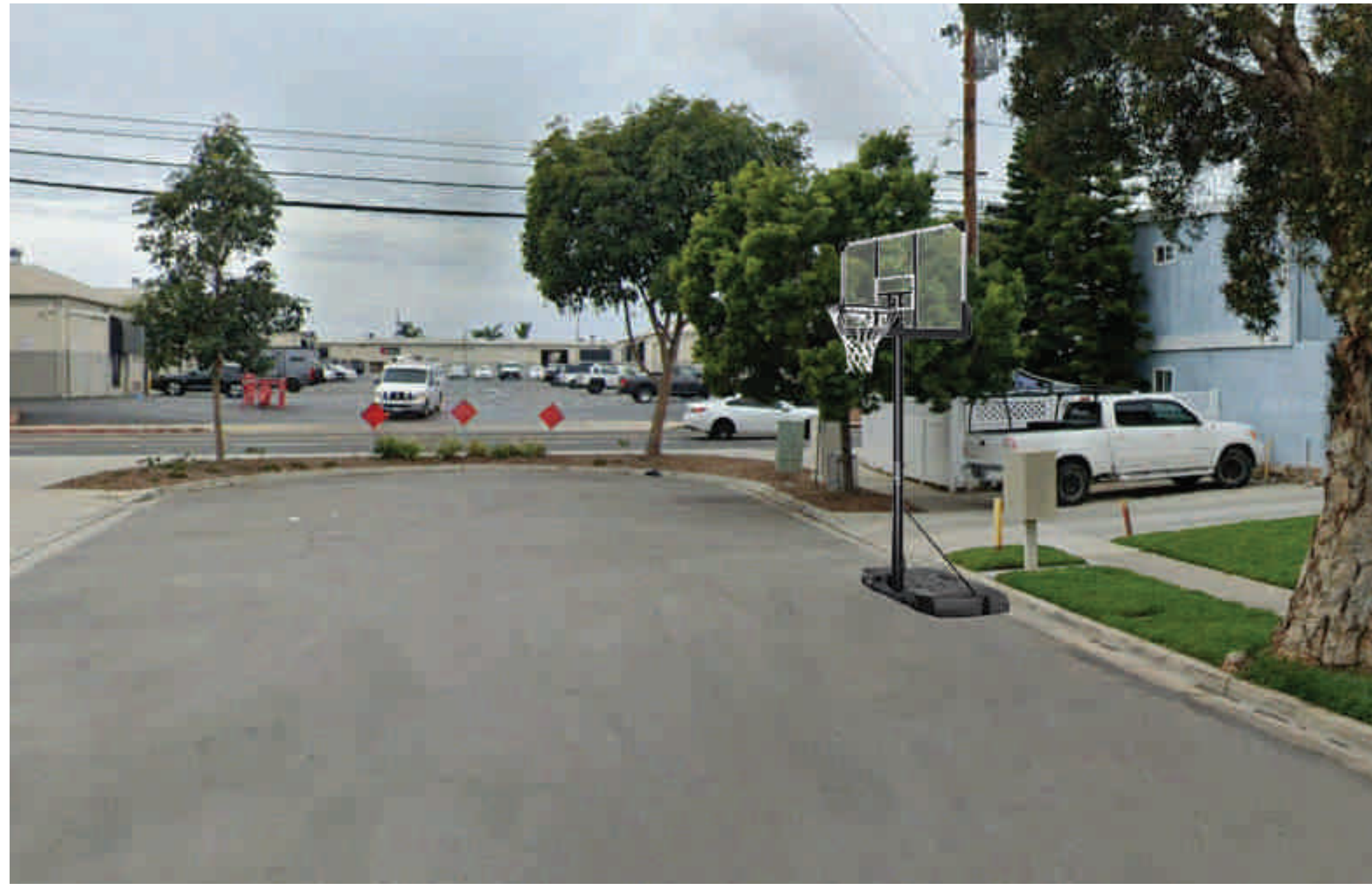




Plan B Playground



ASPHALT PAVEMENT MARKINGS (MARCACIONES EN PAVIMENTO ASFALTICO)



OPTION A: NO PAVEMENT MARKINGS
OPCIÓN A: SIN MARCAS EN EL PAVIMENTO



OPTION B: WHITE PAVEMENT MARKINGS
OPCIÓN B: MARCAS BLANCAS EN EL PAVIMENTO



OPTION C: VIBRANT COLOR PAVEMENT MARKINGS
OPCIÓN C: MARCAS EN EL PAVIMENTO DE COLORES VIBRANTES

DECORATIVE BARRIERS (BARRERAS DECORATIVAS)



OPTION A: FRUIT
OPCIÓN A: FRUTA



OPTION B: SPORTS
OPCIÓN B: DEPORTES



OPTION C: PEBBLES
OPCIÓN C: GUIJARROS

BOARD #1 AMENITY OPTIONS (EXPOSICIÓN #1 OPCIONES DE SERVICIOS)

SHALIMAR PARK

CITY OF COSTA MESA

May 17, 2024



PLAYGROUND STYLE (ESTILO DE PARQUE INFANTIL)



OPTION A: LANDSCAPE STRUCTURES 'FORMA'
OPCIÓN A: LANDSCAPE STRUCTURES (MARCA) 'FORMA'



OPTION B: PLAYWORLD 'PLAYCUBES'
OPCIÓN B: PLAYWORLD (MARCA) 'CUBOS DE JEUGO'



OPTION C: DYNAMO ROPE COURSE
OPCIÓN C: DYNAMO (MARCA) CURSO DE CUERDA

SHADE STRUCTURES (ESTRUCTURAS DE SOMBRA)



OPTION A: VERTICAL & HORIZONTAL LASER-CUT STEEL
OPCIÓN A: ACERO VERTICAL Y HORIZONTAL CORTADO CON LÁSER



OPTION B: STAGGERED HEIGHT LASER-CUT STEEL LEAF
OPCIÓN B: HOJA DE ACERO CORTADA POR LÁSER EN ALTURA ESCALONADA



OPTION C: STAGGERED HEIGHT PLANTING
OPCIÓN C: PLANTACIÓN EN ALTURA ESCALONADA

BOARD #2 AMENITY OPTIONS (EXPOSICIÓN #2 OPCIONES DE SERVICIOS)

SHALIMAR PARK

CITY OF COSTA MESA

May 17, 2024



MONUMENT SIGN (SEÑAL DE MONUMENTO)



OPTION A: ARCHWAY
OPCIÓN A: ARCO



OPTION B: PLANTED TRELLIS
OPCIÓN B: ENREJADO PLANTADO



OPTION C: VERTICAL
OPCIÓN C: VERTICAL

SWINGS (COLUMPIOS DE JUEGOS)



OPTION A: TRADITIONAL
OPCIÓN A: TRADICIONAL



OPTION B: BENCH SWING
OPCIÓN B: COLUMPIO DE BANCO



OPTION C: GAMETIME 'EXPRESSIONS'
OPCIÓN C: GAME TIME 'EXPRESIONES'

BOARD #3 AMENITY OPTIONS (EXPOSICIÓN #3 OPCIONES DE SERVICIOS)

SHALIMAR PARK

CITY OF COSTA MESA

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MOSAIC TILE DISPLAY (EXHIBICIÓN DE MOSAICOS)



OPTION A: SEATWALL
OPCIÓN A: PARED DEL ASIENTO



OPTION B: ART WALL
OPCIÓN B: PARED DE ARTE



OPTION C: COLUMNS
OPCIÓN C: COLUMNAS DE ARTE

PARK THEME (MARCA VECINAL PARA PARQUE)



OPTION A: AGRICULTURE
OPCIÓN A: AGRICULTURA



OPTION B: ART/CREATIVITY
OPCIÓN B: ARTE/CREATIVIDAD



OPTION C: NATURE
OPCIÓN C: NATURALEZA

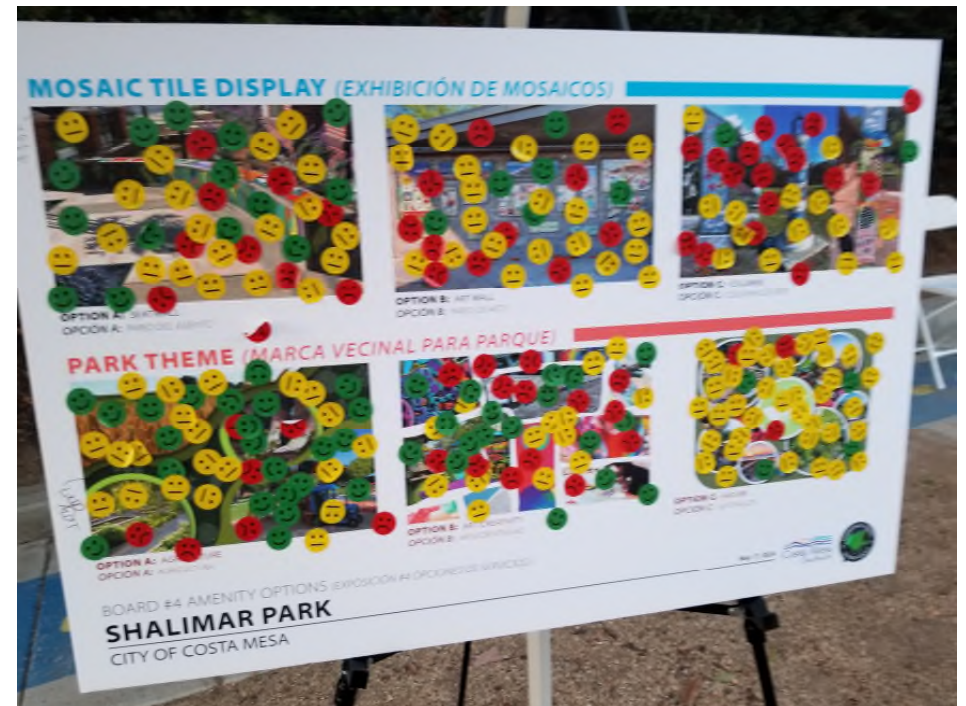
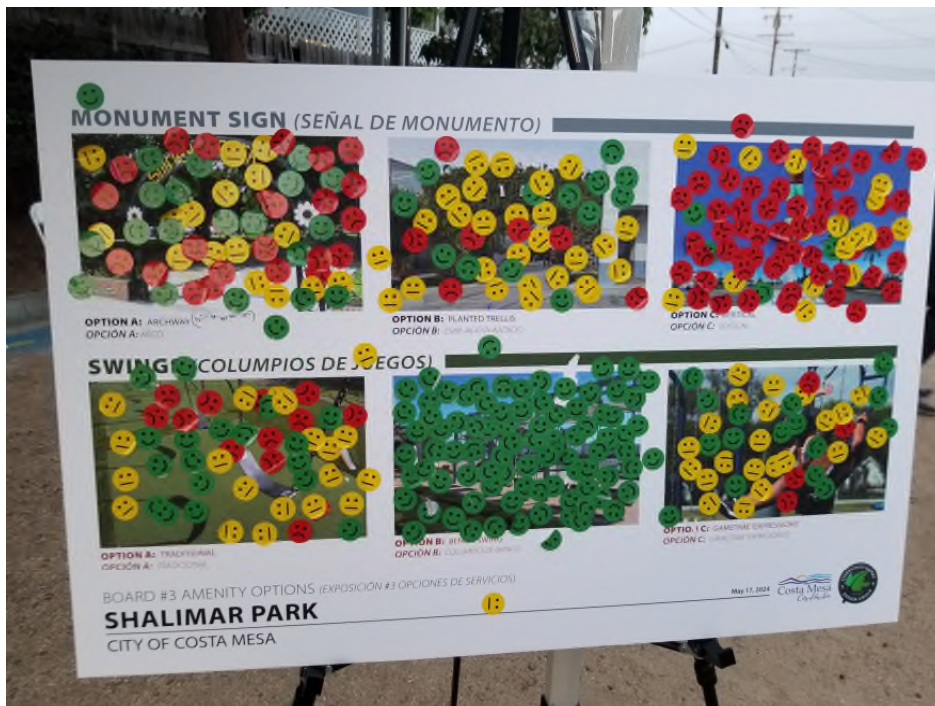
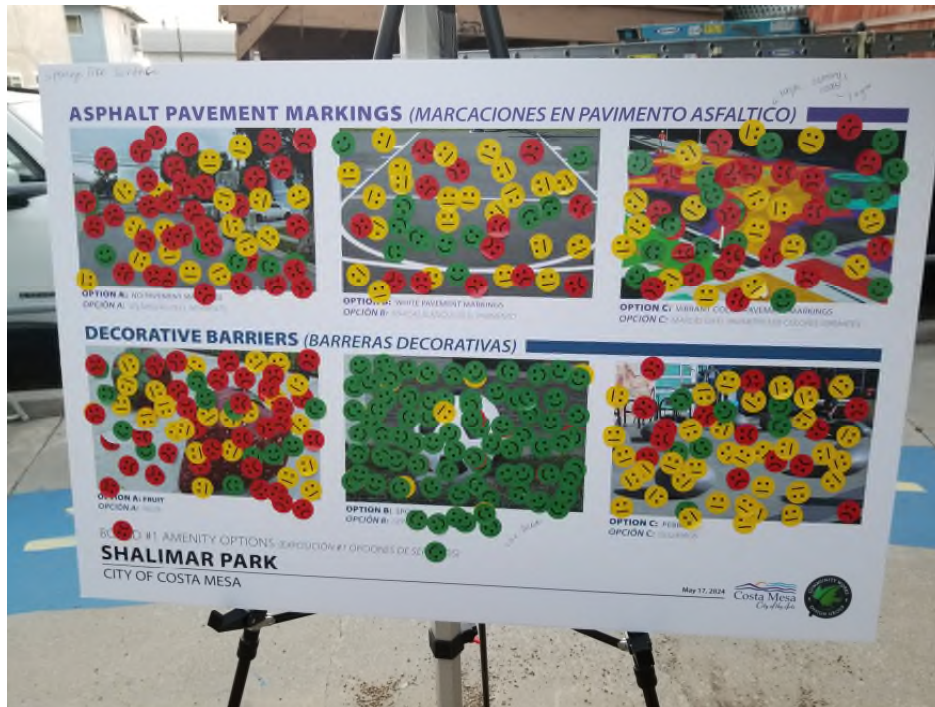
BOARD #4 AMENITY OPTIONS (EXPOSICIÓN #4 OPCIONES DE SERVICIOS)

SHALIMAR PARK

CITY OF COSTA MESA

May 17, 2024







CITY OF COSTA MESA

Agenda Report

77 Fair Drive
Costa Mesa, CA 92626

File #: 24-265

Meeting Date: 6/27/2024

TITLE:

FAIRVIEW PARK MASTER PLAN UPDATE

DEPARTMENT: PARKS AND COMMUNITY SERVICES

RECOMMENDATION:

This item is an informational update. No action is required.



Agenda Report

Parks and Community Services Commission

Item #: 24-265

Meeting Date: 6/27/2024

TITLE: FAIRVIEW PARK MASTER PLAN UPDATE

DEPARTMENT: PARKS AND COMMUNITY SERVICES

PRESENTED BY: KELLY DALTON, FAIRVIEW PARK ADMINISTRATOR

CONTACT INFORMATION: KELLY DALTON, FAIRVIEW PARK ADMINISTRATOR, (714) 754-5135

RECOMMENDATION:

This item is an informational update. No action is required.

BACKGROUND:

In January 2023, the City Council awarded the Professional Services Agreement to Moore, Iacofano, and Goltsman (MIG) for the Fairview Park Master Plan Update. Since that time, the City has been working closely with the consultant team on the various tasks of the contract. These primary tasks include:

- Historical Summary / Review of Existing Documentation
- Community Outreach and Tribal Advisory Group Consultation
- Resource Assessment and Analysis of Existing Conditions (including Operations, Maintenance, and Management Plan)
- Master Plan Update Findings and Recommendations
- Environmental Compliance Documentation

For this meeting, staff and the project team will be providing a presentation to the Commission on the status of the Fairview Park Master Plan Update project. The presentation will summarize progress since the project kickoff in February 2023, current and ongoing activities, and a tentative schedule for the remaining tasks of the project.