Summary of Appropriations by Department/by Category – All Funds (Excludes CIP) From Fiscal Year 2022-2023 Through Fiscal Year 2025-2026

Department/Category	FY 22 ⁻ 23 Actuals		FY 23 ⁻ 24 Actuals		FY 24-25 Adopted Budget		FY 25 ⁻ 26 Proposed Budget	
City Council		Actuals		Actuals		Duaget		Duuget
Salaries and Benefits	\$	675,296	\$	572,515	\$	710,908	\$	790,962
Maintenance and Operations	•	158,570	*	178,062	*	161,181	*	161,181
Fixed Assets		727		-		2,000		2,000
Subtotal City Council	\$	834,594	\$	750,577	\$	874,089	\$	954,143
City Manager's Office								
Salaries and Benefits	\$	7,439,768	\$	9,010,354	\$	10,002,380	\$	10,096,235
Maintenance and Operations		4,576,213		7,488,942		4,667,410		4,912,360
Fixed Assets		55,129		100,887		16,900		16,900
Subtotal City Manager's Office	\$	12,071,110	\$	16,600,184	\$	14,686,690	\$	15,025,495
City Attorney								
Maintenance and Operations		988,508		977,061		1,086,750		1,123,700
Subtotal City Attorney	\$	988,508	\$	977,061	\$	1,086,750	\$	1,123,700
Finance								
Salaries and Benefits	\$	3,376,822	\$	3,578,893	\$	4,763,134	\$	4,985,872
Maintenance and Operations		955,049		798,210		1,273,330		1,273,330
Fixed Assets		64,339		39,480		37,300		787,300
Subtotal Finance	\$	4,396,210	\$	4,416,583	\$	6,073,764	\$	7,046,502
Parks and Community Services								
Salaries and Benefits	\$	4,792,258	\$	7,058,462	\$	6,520,620	\$	6,594,380
Maintenance and Operations		3,189,239		3,340,631		3,252,945		3,267,445
Fixed Assets		28,526		16,647		3,800		3,800
Subtotal Parks and Community Services	\$	8,010,022	\$	10,415,740	\$	9,777,365	\$	9,865,625
Information Technology								
Salaries and Benefits	\$	3,641,655	\$	4,141,132	\$	4,579,074	\$	4,819,929
Maintenance and Operations		568,129		858,650		610,670		1,760,670
Fixed Assets		1,784,178		1,370,904		3,723,977		2,787,953
Subtotal Information Technology	\$	5,993,961	\$	6,370,686	\$	8,913,721	\$	9,368,552
Police Department								
Salaries and Benefits	\$	50,707,995	\$	56,060,741	\$	55,284,339	\$	56,296,324
Maintenance and Operations	-	5,949,971		6,825,972		6,763,473		6,234,075
Fixed Assets		380,263		1,088,630		993,501		993,216
Subtotal Police Department	\$	57,038,230	\$	63,975,342	\$	63,041,313	\$	63,523,615
Fire and Rescue Department								
Salaries and Benefits	\$	27,878,623	\$	29,489,641	\$	31,904,744	\$	32,985,288
Maintenance and Operations		5,560,602		5,644,516		5,835,188		5,885,188
Fixed Assets		41,171		25,478		32,990		32,990
Subtotal Fire and Rescue Department	\$	33,480,396	\$	35,159,635	\$	37,772,922	\$	38,903,466

City of Costa Mesa, California

Summary of Appropriations by Department/by Category – All Funds (Excludes CIP)

From Fiscal Year 2022-2023 Through Fiscal Year 2025-2026

Department/Category	FY 22 ⁻ 23 Actuals		FY 23 ⁻ 24 Actuals		FY 24 ⁻ 25 Adopted Budget		FY 25 ⁻ 26 Proposed Budget	
Development Services								
Salaries and Benefits	\$	7,580,306	\$ 8,452,749	\$	9,689,965	\$	9,454,778	
Maintenance and Operations		1,622,919	2,113,323		1,961,283		2,000,455	
Fixed Assets		50,190	83,403		28,250		28,250	
Subtotal Development Services	\$	9,253,415	\$ 10,649,476	\$	11,679,498	\$	11,483,483	
Public Works								
Salaries and Benefits	\$	10,139,038	\$ 11,744,853	\$	14,244,933	\$	13,565,635	
Maintenance and Operations		14,989,958	16,673,276		15,713,101		16,120,329	
Fixed Assets		363,163	724,521		1,942,900		1,478,900	
Subtotal Public Works	\$	25,492,159	\$ 29,142,649	\$	31,900,934	\$	31,164,864	
Non-Departmental								
Salaries and Benefits	\$	-	\$ 1,960,907	\$	2,611,000	\$	4,859,345	
Maintenance and Operations		7,952,067	9,070,177		11,291,750		11,565,032	
Fixed Assets		24,442,397	14,857,218		12,631,498		2,797,836	
Subtotal Non-Departmental	\$	32,394,464	\$ 25,888,302	\$	26,534,248	\$	19,222,213	
TOTAL APPROPRIATIONS - ALL FUNDS								
Salaries and Benefits	\$	118,182,378	\$ 132,070,247	\$	140,311,097	\$	144,448,746	
Maintenance and Operations	\$	46,511,225	53,968,821		52,189,891		54,303,765	
Fixed Assets	\$	27,210,082	18,307,168		19,413,116		8,929,145	
TOTAL APPROPRIATIONS - ALL FUNDS	\$	191,903,685	\$ 204,346,236	\$	211,914,104	\$	207,681,656	